AN ANALYSIS OF THE TRANSLATION OF IDIOMATICEXPRESSIONS IN "DORAEMON GADGET CAT FROM THE FUTURE" VOLUME 2BY DHINI AFIATANTI AND VOLUME 4 BY YENNY HENDRAWATI

SKRIPSI

Submitted Partial Fulfillment of the Requiretments For the Degree of SarjanaPendidikan (S.Pd) English Education Program

 $\mathbf{B}\mathbf{y}$

REZKY ARIANI 1502050122



FACULTY OF TEACHER TRAINING AND EDUCATION UNIVERSITY OF MUHAMMADIYAH SUMATERA UTARA MEDAN 2019



MAJELIS PENDIDIKAN TINGGI UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN

an Kapten Mukhtar Basri No. 3 Medan 20238 Telp. (061) 6622400 Ext. 22, 23, 30 Webside: http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id

SURAT PERNYATAAN

Saya yang bertanda tangan dibawah ini:

Nama Lengkap : Rezky Ariani

: 1502050122

N.P.M Prog. Studi

: Pendidikan Bahasa Inggris

Judul Proposal

: An Analysis of The Translation of Idimatic Expressions in

"Doraemon Gadget Cat From The Future Volume 2 And 4" by

Dhini Afiatanti

Dengan ini saya menyatakan bahwa:

1. Penelitian yang saya lakukan dengan judul diatas belum pernah diteliti di Fakultas Keguruan dan Ilmu Pendidikan Universitas Muhammadiyah Sumatera

2. Penelitian ini akan saya lakukan sendiri tanpa ada bantuan dari pihak manapun dengan kata lain penelitian ini tidak saya tempahkan (dibuat) oleh orang lain dan juga tidak tergolong Plagiat.

3. Apabila point 1 dan 2 di atas saya langgar maka saya bersedia untuk dilakukan pembatalan terhadap penelitian tersebut dan saya bersedia mengulang kembali mengajukan judul penelitian yang baru dengan catatan mengulang seminar kembali

Demikian surat pernyataan ini saya perbuat ta npa ada paksaan dari pihak manapun juga, dan dapat dipergunakan sebagaimana mestinya.

> Medan, Juli 2019 Hormat saya

Yang membuat pernyataan,

Rezky Ariani

Diketahui oleh Ketua Program Studi Pendidikan Bahasa Inggris

Mandra Saragih, S.



MAJELIS PENDIDIKAN TINGGI UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN

Jalan Kapten Mukhtar Basri No. 3Telp. (061) 6619056 Medan 20238 Webside : http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id

BERITA ACARA

Ujian Mempertahankan Skripsi Sarjana Bagi Mahasiswa Program Strata I Fakultas keguruan dan Ilmu Pendidikan Universitas Muhammadiyah Sumatera Utara



Panitia Ujian Sarjana Strata-1 Fakultas Keguruan dan Ilmu Pendidikan dalam Sidangnya yang diselenggarakan pada hari Kamis 10 Oktober 2019, pada pukul 07.30 WIB sampai dengan selesai. Setelah mendengar, memperhatikan dan memutuskan bahwa:

Nama Lengkap: Rezky Ariani

NPM : 1502050122

Program Studi : Pendidikan Bahasa Inggris

Judul Skripsi : An Analysis of Translation of Idiomatic Expression in "Doraemon

Gedget Cat From The Future" Volume 2 by Dhini Afiatanti and

Volume 4 by Yeny Hendrawati

Ditetapkan : () Lulus Yudisium

) Lulus Bersyarat

) Memperbaiki Skripsi

) Tidak Lulus

Dengan diterimanya skripsi ini, sudah lulus dari ujian komprehensif, berhak memakai gelar Sarjana Pendidikan (S.Pd.)

PANITIA PELAKSANA

PANIHA PELAKSANA

Dr. H. Elfrianto Nasution, S.Pd., M.Pd.

Sekretaris,

Dra. Hj. Syamsuyurnita, M.Pd.

ANGGOTA PENGUJI:

- 1. Drs. Ali Amran, M.Hum
- 2. Dr. Hj. Dewi Kesuma Nst, S.S, M.Hum
- 3. Prof. Dr. H. Syahron Lubis, M.A

Ketua,

2

Jalan Kapten Mukhtar Basri No. 3Telp. (061) 6619056 Medan 20238 Webside: http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id

BERITA ACARA BIMBINGAN SKRIPSI

PerguruanTinggi : Universitas Muhammadiyah Sumatera Utara

Fakultas : Keguruan dan Ilmu Pendidikan

Nama Lengkap : Rezky Ariani N.P.M : 1502050122

Program Studi : Pendidikan Bahasa Inggris

Judul Skripsi : An Analysis of the Translation of Idiomatic Expressions in "Doraemon Gadget Cat from the Future Volume 2 and 4" by

Dhini Afiatanti

Tanggal	Materi Bimbingan Skripsi	Paraf	Keterangar
20 Sep 2019	Bimbingan Chap IV	90	
2g Sep 2019	Gembingan Chap I	w	
25 Sep 2019	Revien	5V	
	100	2	
	ATERA U		
			154
	U VIO		
Lis	ggul Cerdas Tel	perc	ava

Diketahui oleh : Ketua Program Studi

Mandra Saragih, S.Pd., M.Hum.

Medan, September 2019

Dosen Pembimbing

Prof. Dr. Syahron Lubis, M.A

Jalan Kapten Mukhtar Basri No. 3Telp. (061) 6619056 Medan 20238 Webside: http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id

LEMBAR PENGESAHAN SKRIPSI



Skripsi ini yang diajukan oleh mahasiswa di bawah ini :

Nama Lengkap : Rezky Ariani

N.P.M : 1502050122

Program Studi : Pendidikan Bahasa Inggris

Judul Skripsi : An Analysis of the Translation of Idiomatic Expressions in

"Doraemon Gadget Cat from the Future Volume 2 and 4" by

Dhini Afiatanti

sudah layak disidangkan.

Medan, September 2019

Disetujui oleh:

Dosen Pembimbing

Prof. Dr., Syahron Lubis, M.A.

Diketahui oleh:

Dekan,

MINAHUM

Dr. H. Elfrianto Nasution, S.Pd., M.Pd

Ketua Program Studi,

Mandra Saragih, S.Pd, M.Hum

ABSTRACT

Ariani, Rezky. 1502050122. "An Analysis of The Translation of Idiomatic Expression In 'Doraemon Gadget Cat From The Future Volume 2 and 4' By Dhini Afiatanti"Skripsi: English EducationFaculty of Teacher Training and Education University of Muhammadiyah Sumatera Utara. Medan. 2019

This study deals with the "An Analysis of The Translation of Idiomatic Expression In "Doraemon Gadget Cat From The Future Volume 2" By Dhini Afiatanti and volume 4 by "YennyHendrawati". This research used qualitative research. "Doraemon comics" were taken as the source of data. The data were analyze to find out The Type of Idioms and idioms translations strategy. The type of idiom can be grouped into five categories, they are of colloquialisms, proverbs, slangs, allusions and phrasal verbs and the idiom translation strategies based on Baker can be grouped into 4, they are using an idiom of similar meaning and form, using an idiom of similar meaning but dissimilar form, translation by paraphrase, and translation by omission.

The result of this research found that 49 colloquialisms, 1 proverbs, 7 slangs, 8 allusions and 35 phrasal verb. Then, The Dominant type of idioms in this researcher is colloquialisms with 39 out of 100 the total idioms. For The number of idioms translations strategies are 38 the idiom translation strategies are using an idiom of similar meaning and form, 19 using an idiom of similar meaning but dissimilar form, 39 translation by paraphrase, and 4 translation by omission out of the 100 idioms translated in the Comic Doraemon

Keywords: Type of idioms, Idioms translation strategy, Comic Doraemons

ACKNOWLEDGEMENT



In the name of Allah, the most gracious and the most merciful. Firstly the researcher would like to thanks to the almighty Allah who bless the researcher to finish this research. Secondly, peace be upon to out Prophet Muhammad SWT who brought us from the darkness into the brightness, from the foolish era to the science era today. The researcher would like to express her grateful feeling for her beloved parents Sri Megawatiand Alm. HasanuddinPulunganwho give support not only materil but also moril for her daughter.

The aim for this research was to fullfill of the requirement for the bachelor degree of english education departement. The researcher would like to deliver thansk to:

- Dr. Agussani, M.AP, as the Rector of University of Muhammadiyah Sumatera Utara.
- 2. Dr. H. ElfriantoNasution, S.Pd, M.Pd, the Dean of FKIP UMSU, who had given recommendation to carry out this study.
- 3. MandraSaragih, S.Pd, M.Hum as the Head of English Education Program and PirmanGinting, S.Pd, M.Hum as the secretary of English Education Program who had choosen the title and supported her from the beginning to the end.
- 4. Prof. Dr. SyahronLubis, M.A as her beloved supervisor who had given valuable thought, advice, guidance, comment, support, suggestion and motivation to the researcher to complete this study.
- 5. Drs. Ali AmranM.hum, as her reviewer who had given guidance, knowledge, support, suggestion and time.

6. All lectures especially those of English Education Program for their guidance,

advice, suggestion and encouragement during her academic year at FKIP

UMSU.

7. Her beloved brother HasbiGumantiPulungan S.E, HasdianSahputraPulungan

S.AB, and my twin Ricky AriadiPulungan who always give love, support, and

help for finished this study.

8. Her beloved aunty SyafridaPangabean S.E and RosidaPangabean S.H

thankyou for the support and love.

9. Her beloved best friends called Bilok'sfor their jokes and love for the

researcher.

10. Her beloved best friends Indah Pratiwi, ViraAyunisa, Reni

DelianiFahwi, Mastura Nada who always give love and support, help,

information and suggestion for the researcher.

11. All her classmates of VIII-C Morning.

12. All of the people that could not be mentioned by saying in this paper "Thank

you for support, suggestion, information, and everything in completing this

study"

The researcher realizes that the Skripsi is still far from perfect,

therefore, constructive criticism and correction the examiners will be highly

appreciated. May Allah SWT bless all of us. Aamiin Yaa Rabbalalamin.

Million words is never be enough to express my gratitude for their support

and pray during the research. Many thanks!

Medan, September 2019

The Researcher

<u>RezkyAriani</u>

1502050122

TABLE OF CONTENTS

	Pages
ABSTRACT	i
ACKNOWLEDGEMENT	ii
TABLE OF CONTENTS iv	7
LIST OF TABLE	vi
LIST OF APPENDIX	vii
CHAPTER I INTRODUCTION 1	
A. Background of the study	1
B. Identification of the problems	
C. The scope of the research	
D. Formulation of the Problems	4
E. The Objectives of the Research	
F. Significance of the Study	5
CHAPTER II REVIEW OF LITERATURE 6	
A. Theoreticalof Framework	. 6
1. Translation	6
2. Idioms	8
3. Strategies of Translating Idioms	12
4. Comic	15
5. Doraemon	15
B. Relevant Studies	17
C. Conceptual Framework	18

CHAPTER III METHOD OF THE RESEARCH	2	0
A. Research design		20
B. Source of the Data	20	
C. Techniques for collecting the data	20	
D. Techniques for analyzing the data	21	
CHAPTER IV DATA ANALYSIS		23
A. Data collection		23
B. Data analysis		28
CHAPTER V CONCLUSION AND SUGGESTIONS		49
A. Conclusions		49
B. Suggestions		49
REFERENCES		
APPENDICES		

LIST OF TABLE

	Pages
Table 4.1 Idioms collected from the comic	23
Table 4.2Classification of the idioms by Type in comic volume 2 byDhiniAfiatanti and volume 4 by YennyHendrawati	28
Table 4.3 The Number of Idioms by Type in comic volume 2 byDhiniAfiatanti and volume 4 by YennyHendrawati	39
Table 4.4 Strategies of translating the idioms in volume 2 by DhiniAfiatanti and volume 4 by YennyHendrawati	39
Table 4.5 The Number of idioms translated using each strategy in comic volume 2 by Dhini Afiatanti and volume 4 by YennyHendrawati48	8

LIST OF APPENDICES

Appendix 1 Comics "Doraemon Gadget Cat From The Future Volume 2 By DhiniAfiatanti and volume 4 by YennyHendrawati"

Appendix 2 K-1

Appendix 3 K-2

Appendix 4 K-3

Appendix 5 Surat PernyataanPlagiat

Appendix 6 Berita Acara Seminar Proposal

Appendix 7 LembarPengesahanHasil Seminar Proposal

Appendix 8 PermohonanPerubahanJudulSkripsi

Appendix 9Surat KeteranganSetelah Seminar

Appendix 10Surat IzinRiset

Appendix 11Surat BalasanRiset

Appendix 12Berita Acara BimbinganSkripsi

Appendix 13 Curriculum Vitae

CHAPTER I

INTRODUCTION

A. Background of the study

Nowadays, English language can be found every time and everywhere in our life, such as we can find in the dictionary, magazine, comics, story book, song lyrics, and novel. Most of the people feel that written English is easier than spoken. For some people, reading is one of the most fancies things that they can spend the time just only for their hobby. It caused that when reading English text, the processing of reading can push us to train the brain of understand the meaning of the text and also learn about the letter of the text, and the structure. For Indonesian sometimes it is difficult to understandbooks, magazines, newspapers, and novels even comics which are available with English version in Indonesia. Hence, there are also some books or novels that available in bilingual language, likes English and Indonesia. Some translators make it seamless easy for the compilation. In the process of translating a text from a source language (SL) to a target language (TL), various strategies is used by the translator to discover the hidden structure of the source text.

In translation, the translator plays an important role in transferring information from the source language (SL) to the target language (TL) because the process of translation is not about translating sentence per sentence, but also the meaning in the text must be equivalent. So, translation becomes the tools to convey the message of the source text to the target text and make the readers understand the text.

According to Newmark (2009) "a language can be transferred into another language by way of translation". Translation is defined as conveying the meaning of a text into another language the way of that the author intended the text. Translation becomes the main tools to transfer the purpose of the source text and create an understandable translated text for target readers.

Translating idioms have been a puzzling problem for many people. Someone must comprehend the translation and also idiomatic expression because they are interconnected. Take an example "my hand are ful" people tend to translate this idiomatic expression literally in Indonesian as "tanganku penuh", then of course that is not the correct meaning, the correct meaning is that if someone ask for help to climb up but the person wants to refuse it then he or she should say "my hands are full". Another axample "you are such copy cat" it is not literally cat. The meaning is that if people do some cheating or imitate to something, so we can say that "you are such copy cat". Thus, encouraging us to have a good skill in translation. It happens also in the comic, eventhough there is picture in the comic to help the readers understand the meaning. But still, it stilll makes puzzling for the reader.

Idioms are the Idiosyncrasies of a language. Sometimes defying rules of logic, Idiom can also be unrecognizable for non-native speakers, then consequently they translate them literally. The meaning would be stange and does not make any sense, thus making it far away from the intended meaning.

Idioms have their own characteristic. According to Berman (2000) "we cannot normally change the words, their order, or the grammatical forms in the same way as changing non-idiomatic expression". In other words, idioms are

basically fixed expressions. If we find idioms, we cannot change the structure or translate it per words or per sentences as idioms tied to each other; means we cannot delete or add words. Another important thing to notice that the meaning of an idiom is metaphorical rather than literal which means it is not the result of the compositional function of the parts. Idioms stand for specific meaning that written into different forms to create a different image and it will create a more interesting part for the reader itself, after idioms will magnify the basic meaning.

We realize that, we can find idiom in many media. So the researcher select comic to be research. The researcher will analyse the comic because of in the comic we will find pictures on them. Those pictures can help the reader to understand the meaning. While we read the novel we only read so many paragfraph there. But it will be different in the comic. The sentences in the comic are arranging in the conversation beside the pictures provided. The researcher select comic Doraemon gadget cat from the future volume 2 by Dhini Afiatanti and 4 by Yenny Hendrawati with the title how are you doing and I'm the wolfman becauseDoraemon is the prominent animation for Japan, so many people know Doraemon since young age to adults. Through media television, movie, and comics version about Doraemonis spreading well all around the world. In this research the researcher found that Doraemon in bilingual version. The comic Doraemon gadget from the future vol.2 and 4 will become the data for this research. The researcher interest to analyses this comic too because that has translated by DhiniAfiartanti in volume 2 and by Yenny Hendrawati in volume 4 from English version Indonesian version. The researcher want to know how many

idioms that can be find in the comics and what kind of type is used in the comics and also about the strategy of the translation in the comics.

B. Identification of the problems

Based on the background of the research above the researcher find identify the problems as follows:

- 1. To find out idioms that exist in the comics
- 2. The dominant types of idiom used in the comics
- 3. The strategies of translating idioms based on Baker's theory.

C. The scope of the research

The research that is conducted in this research is limited only in the area of translation of idiomatic expression found in the comics of Doraemon.

D. Formulation of the Problems

The problems of this study are formulated as follows:

- 1. How many idioms can be found in the comics?
- 2. What type of idiom is dominantly used in the comics?
- 3. What strategies of translating idioms based on Baker's theory in the comics in volume 2 by Dhini afiatanti and in volume 4 by Yenny hendrawati?

E. The Objectives of the Research

To answer the questions above, the aims of the study are:

- 1) To find out the idiom expressions which are find in the comics
- To find out the types of idiomatic expressions which are found in the comics
- 3) To Findout the trasnlation strategies of idiom used by the translators in the comic s based on the strategies proposed by Baker

F. Significance of the Study

This research is expected to be beneficial for the following parties:

- 1) For the writers, this study is expected to broaden knowledgeabout the translation of idiomatic expressions int writing skill later on.
- 2) For the readers: To make the readers comprehend in English as second language learner through idiomatic expressions and to give valuable information for the readers who are interested in learning English and also to make the readers can use idiomatic expression both in speaking and writing.
- 3) Theoretically, the result of the present study would enrich the knowledge of in idiom.

Practically, this study is also significant to improve translation skill in the writing skill, especially in translating idioms.

CHAPTER II

REVIEW OF LITERATURE

A. Theoritical Framework

1. Translation

There are many theories proposed by some experts or linguists about the translation. Translation has been defined in many ways by different writers in the field, depending on how they view language and translation. According to wills in Choliludin (2007) translation is a procedure which leads from a written source language text to an optimally equivalent target language text and requires the syntactic, semantic, stylistic and text pragmatic comprehension by the translator of the original text. Translation is related to the source language and target language that should be equivalent while trying to translate. Besides, Nida and Taber (2004) says that translating consists in the reproducing in the receptor language the closest natural equivalent of the source-language message, firstly in terms of meaning and secondly in terms of style. Both definitions above imply that translation involves two languages: the source language (SL) and the target or receptor language (TL or RL), and that an act of translating is an act of reproducing the meaning of the SL text into that of the TL text.

Translation is a process of communication, the objective of translating is to impart the knowledge of the original to the foreign reader. Many scholars define translation in many ways. However, the core of each is just the same. The elements of translation are Source Language (SL), Target Language (TL), and

Equivalency. The process of translation between two different written languages involves the translator changing an original written text (the source text or ST) in the original verbal language (the source language or SL) into a written text (the target text or TT) in a different verbal language (the target language or TL) Munday (2008). Another theory of translation constructed by Bassnet (2002) said that what is generally understood as translation involves the rendering of a source language (SL) text into the target language (TL) so as to ensure that the surface meaning of the two will be approximately similar and the structures of the SL will be preserved as closely as possible but not so closely. That the TL structures wil be seriously distarted.

Thus, from both of the opinion above, we can conclude that the process of translation includes changing the source text (ST) in the source language (SL) into target text (TT) in the target language (TL). The translation will never be translated a hundred percent into the target language, but it will be translated as closely as possible to the meaning of the target language, either in the meaning or in the structure.

According to Larson (1997) translation is classified into two main types, namely form-based and meaning-based translation. Form-based translation attempts to follow the form of source language (SL) and is known as literal translation, while meaning-based translation makes every effort to communicate the meaning of the SL text in the natural forms of the receptor language.

Larson (1997) says that idiomatic translations use the natural forms of the receptor language both in the grammatical constructions and in the choices of lexical items. A truly idiomatic translation does not sound like a translation. It

sounds like it was written originally in the receptor language. Therefore, a good translator will try to translate idiomatically.

2. Idioms

Seidl and McMordie (2000), idioms are an essential part of language; they have a different meaning from the individual meanings of each word. Peacock (2009) argues that "idioms are words and phrases that express more than the actual words themselves. Idiom is the collecting words that have new meaning that different from the first meaning (Pupututami 2010). It becomes new meaning after collecting the words and it different for the literally meaning in the first meaning. Idiom is an expression consisting of a combination of words that have a special meaning and must be understood as a single entity. Forexample: "small talk" or "how come" not to be interpreted individually or interpreted per unit. When interpreted one by one idiom would be meaningless "small talk" can not be understood as a "small"/ not big / and "talk"/ speak / but should be interpreted in one unit, "small talk" (basabasi).

Based on some of the definition, the experts have different ways of defining idiom. In general, most experts found idiom must be learned and understood because the idiom is an expression consisting of a combination of words that can not be translated word by word but should be interpreted as unity because when words that form the idiom stands alone, its meaning will different from these words when they appear together as an idiom.

2.1 Idiomatic Expression

Idiomatic expressions are daily expressions that are used by English speakers. Basically idiom has two or more phrases. The meaning of idiom are not obviously from each words and the words in idiom can not be replaced. According to Poole (1999) " idiomatic expressions are phrases which have a different meaning with the words individual meaning." Idiom is very important for us in mastering English. Meantime, is also useful to make colorful of conversation.

In addition, idiom has 3 characteristics as Fernando and Flavell said in Cedar (2008): "The first characteristic is that the meaning of idiom is not the compositional function of its constituent. The second is idiom has literal counterparts but the expression should not be interpreted literally. The third is idiom is institutionalized. All three characteristics assist to deconstruct idioms.

Baker (2006) said there is a classification of Idioms. Idioms can be grouped into five categories, they are of colloquialisms, proverbs, slangs, allusions and phrasal verbs. Below is a brief definition of each with some examples.

1. Colloquialism

Colloquialism is an expression not used in formal speech or writing. Colloquialism or colloquial language is considered to be characteristic of or only appropriate for casual, ordinary, familiar, or informal conversation rather than formal speech or writing. They are used in daily conversations. Below are the examples of colloquialism:

No.	Source Languange (SL)	Target Languange (TL)
1	He died of laughter	Diatertawaterbahak-bahak.
2	The cellphone has been	Telepon seluler ini sudah <i>rusak</i>
	on the blink for two	selama dua minggu.
	weeks	

2. Proverbs

Proverb is a simply way to speaking. It is used the time when we want to make our speech more concrete and more understandable. It is popularly used and repeated and expresses facts and truth based on common sense.

The reason to use proverb can be to choose a way of saying a fact gently and smoothly and to make it more reliable and valid. Other times, they are used to carry more weight in a discussion. Another reason can be to give more taste and beauty to speech. Good speakers try to make use of proverbs to attract their audience.

Examples of English proverb and their meaning in Bahasa Indonesia can be *actions speak louder than words* or the expression *no pain, no gain* which refers to the situation of suffering in order to gain the thing we have intended to achieve. The following are two more examples of proverb:

No.	Source Languange	Target Languange (TL)
	(SL)	
1	Man Proposes and God Disposes	Manusia membuat rencana tapi Tuhan yang menentukan.
2	:A half of loaf is better than none.	Sedikititulebihbaikdaripadatidaksamasekali

3. Slang

Slang is the use of highly informal words and expressions that are not considered as the standard use of language. It is often used as a way to say words that are not appropriate or somehow taboo. Slang lowers the dignity of formal or serious speech or writing and replace a well-known conventional synonym. Slang is used to add humor add fun to one's speech. Below are examples of slang:

No.	Source Languange (SL)	Target Languange (TL)
1	He has been such a horse's ass.	Dia itu memang
		menyebalkan.
2	Your friend over that corner is a chicken	Temanmu yang di pojok itu penakut.

4. Allusion

Allusion is a figure of speech that makes a reference to a place, event, literary work, myth, or work of art, either directly or by implication. Allusion can also be defined as "a brief reference, explicit or indirect, to a person, place or event, or to another literary work or passage". Below are examples of allusion:

No.	Source Languange (SL)	Target Languange (TL)
1	I am so hungry, I could eat	saya sangat lapar, saya bisa
	the horse	makan sangat banyak
2	He was a real Romeo with the	Dia benar-benar romantis
	ladies.	terhadap gadis-gadis.

5. Phrasal verb

Phrasal verb is the combination of a verb and a preposition, a verb and an adverb, or a vewith both and adverb and a preposition. A phrasal verb often has a meaning which is different from the original verb.

They are usually used informally in everyday speech as opposed to the more formal verbs. For example the informal use these phrasal verbs:

No.	Source Languange (SL)	Target Languange (TL)
1	Grace told me that she wanted	Grace
	to start over.	bilangdiaingin <i>mulaidariawallagi</i>
2	Let me speak to Jennifer	Ijinkanakubicaradengan Jennifer
	before you hang up.	sebelumkau <i>tutupteleponnya</i> .
3	If I have time I wll call on your house	jika saya mempunyai waktu, maka saya akan singgah
	J 0 W. 110 W. 0	kerumah mu

3. Strategies of Translating Idioms

In providing ideal translation, some translators face difficulties on translating idioms. Baker (2006) summarized the difficulties involved in translating idioms, such as: an idiom or fixed expression may have no equivalent in the target language, an idiom or fixed expression may have a similar counterpart in the target language, but its context of using it may be different; they may have different connotations or not be pragmatically transferable, an idiom may be used in the source language in both its literal and idiomatic sense at the same time and this play on idiom may not be successfully reproduced in the target language, and the regarding idioms in written discourse. The contexts can be used and their frequency of use may be different in the source language and target language. According to Machali (2009), translators might be mistaken in losing the tone or meaning of idioms in translating them as they think of the idioms as ordinary expressions. Therefore, in order to transfer the messages of idioms to be translated accurately and efficiently, the translator must choose the most appropriate strategy.

Therefore, Baker (2006), proposed four idiom translation strategies. The idiom translation strategies are using an idiom of similar meaning and form, using an idiom of similar meaning but dissimilar form, translation by paraphrase, and translation by omission.

The first strategy is translation by using an idiom with similar form and meaning in the target language. This strategy is to translate idioms by using an idiom very similar in its form and meaning to the source language which is idiom. It must express roughly the same meaning and be of equivalent lexical items.

Source Languange (SL)	Target Languange (TL)
Nobody expected him to be a	Tak seorangpun menyangka ia adalah pembunuh

cold-blooded murderer	berdarah dingin
-----------------------	-----------------

The idiom *cold-blooded murderer* is translated literally by the translator. This move is acceptable because *pembunuhberdarahdingin* is the literal translation of cold-blooded murderer. Not to mention that pembunuh*berdarahdingin* is a natural idiom found in Indonesian. In this example, the translator successfully finds the idiom of similar meaning and form.

The second strategy is translation by using an idiom of similar meaning but dissimilar form. It is translation of idiom by using an idiom with similar meaning but dissimilar form in the target language.

Source Languange (SL)	Target Languange (TL)	
He was tired and he was not a kind of	Ia lelah dan dia bukan tipe orang yang	
person who beat about the bush	suka <i>berbasa-basi</i>	

The idiomatic expression *beat about the bush* is defined as *to speak or write evasively or to talk around an issue*. This definition definitely matches the meaning of *berbasa-basi* in Indonesian. In addition, *berbasa-basi* is a natural and familiar idiom in Indonesian. This translation is an example of how an idiom equivalent has the same meaning but differs in lexical items.

The third strategy is translation by paraphrase. Paraphrase is one of the most common strategies in the translation of idioms. As sometimes it is imposible to find the right equivalent or any idiom in the target language, therefore, a translator can use translation by paraphrase. Using this kind of strategy a translator transfer the meaning of an idiom using a single word or a group of words, which roughly correspond to the meaning of idiom but is not an idiom itself.

Source Languange (SL)	Target Languange (TL)
This is not the time to <i>lie</i>	Sekarangbukansaatnyauntuk <i>mengabaikantugas</i>
down on the job	

There is no Indonesian idiom that has equal meaning and lexical items like the idiom in the example above. Therefore, translator has to express the idiom with different words. *Mengabaikan tugas* is not an idiom, but it is acceptable because it conveys the same meaning as the original idiom. Translation by paraphrasing is used to avoid misunderstanding through the readers, to make readers easily understand the intention, and to make the translation natural.

The fourth strategy is translation by omission. Omission is allowed only in some cases: first, when there is no close equivalent in the target language; secondly, when it is difficult to paraphrase; finally, an idiom may be omitted for stylistic reasons.

Source Languange (SL)	Target Languange (TL)
I kick my car again for good	Aku menendang mobilku lagi
measure	

The expression *for good measure* is omitted in the translation. This is caused by the fact that there is no equivalent of this idiom in Indonesian. Not to mention that the expression cannot be easily paraphrased. As seen in the example above, this strategy may affect the style of writing.

4. Comic

Mc.Cloud (1994) said that comic is juxtapose pictorial and other images in deliberate sequence, intended to convey information and or to produce an aesthetic response from the viewer comics are really just visual supplement by text. Comics

combined in unify language. Comic is a series of visual that can illustrate or explain a process. Comica is similar with print cartoons, that shared some properties with photographs, as do animates cartoons with film, like in the researcher take cartoons of Doraemon as the sources of data. The comics start from left to right when we read. The pictures from the comics is making the reader more interest to read.

5. Doraemon

Doraemon is a Japanese manga series written and illustrated by Fujiko F. Fujio, the pen name of the duo Hiroshi Fujimoto and Motoo Abiko. The series has also been adapted into a successful anime series and media franchise. The story revolves around a robotic cat named Doraemon, who travels back in time from the 21st century to aid a boy named Nobita Nobi.

The Doraemon manga series was first published in December 1969 in six different magazines. A total of 1,345 stories were created in the original series, which are published by Shogakukan. It is one of the best-selling manga in the world, having sold over 100 million copies as of 2015.

Awards for Doraemon include the Japan Cartoonists Association Award for excellence in 1973, the first Shogakukan Manga Award for children's manga in 1982, and the first Osamu Tezuka Culture Award in 1997. In March 2008, Japan's Foreign Ministry appointed Doraemon as the nation's first "anime ambassador." A Ministry spokesperson explained the novel decision as an attempt to help people in other countries understand Japanese anime better and to deepen their interest in Japanese culture. The Foreign Ministry action confirms that Doraemon has come to be considered a Japanese cultural icon.

Doraemon has appeared in a variety of manga series by Shōgakukan. In 2005 Shōgakukan published a series of five more manga volumes under the title *Doraemon*+ (Doraemon Plus) which were not found in the forty-five original volumes. On December 1, 2014, a sixth volume of *Doraemon Plus* was published. This was the first volume in eight years.

There have been two series of bilingual, Japanese and English, volumes of the manga by shogakukan english comics under the title Doraemon: Gadget Cat from the Future, and two audio versions. The first series has ten volumes and the second six.

B. Relevant Studies

In this research, the researcher summarizes the relevant previous researches related to analysis translation idiomatic expressions

The first research is by Cylas desidarius rianantang (2010) classification of translation strategies of pure idioms in the translation of pramoedya's rumah kaca into house of glass by max lane, there are two points in his discussed, first point is finding out what translation strategies that are applied in the novel, second is the classification of applied strategies in terms of figurative and nonfigurative equivalences.

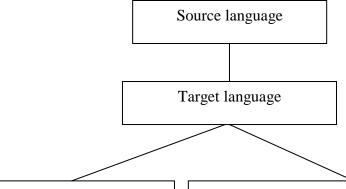
Second research is by Hevi indriani (2017), the translation strategy and accuracy of english idiom into indonesian in the great gatsby novel, her research focused to find the types of idiom and to examine the translation strategy and accuracy of english idiom into indonesian in the great gatsby novel/

Third is by Dewi arum sari, Achmad basari (2015) translation strategies of idiom in fast five movie script by Christ morgan. The researcher concentrated to analyze the mostly used strategies on translating the idioms founds. Lastly, Forth is by krisna, Ariyanto budi (2013) *strategies used in translating idiomatic expression in the subtitle translation of `the transporter 2` movie*. The research aimed at describing the strategies used bytranslator in the subtitle translation of The Transporter 2 movie.

C. Conceptual Framework

Many book story and comic used idioms in presenting their work. They used idiom as the variation to make their story more interesting for the readers. It sometimes become confusing the readers because idioms have different meaning from the literally meaning. To understand of idioms, people need to read and write, do the research.

It also become problem for the translation, when the translator to translate the idiom. There are some types of idioms, they are: colloquialisms, proverbs, slangs, allusions and phrasal verbs and also there are some ways to translate the idiom based on the expert (Baker 1992). They are: The idiom translation strategies are using an idiom of similar meaning and form, using an idiom of similar meaning but dissimilar form, translation by paraphrase, and translation by omission. These things can enrich the knowledge of idiom expressions and improve the comprehension in translating idioms especially in comic. Therefore, the researcher is interest to analyze the comics.



Types of idiom:

- 1. Colloquialisms
- 2. Proverbs
- 3. Slang
- 4. Allusions
- 5. Phrasal verbs

Idiom translation strategies:

- 1. Using an idiom of similar meaning and form
- 2. Using an idiom of similar meaning but dissimilar form
- 3. Translation by paraphrase
- 4. Translation by omission.

CHAPTER III

METHOD OF THE RESEARCH

A. Research design

This research used descriptive qualitative design. The descriptions of this research tried to present the type of Idioms, idioms translation starategies and how many total idioms which find in the comic. The Type of Idioms can be grouped into five categories, they are of colloquialisms, proverbs, slangs, allusions and phrasal verbs and The idiom translation strategies are using an idiom of similar meaning and form, using an idiom of similar meaning but dissimilar form, translation by paraphrase, and translation by omission.

B. Source of the Datam

To collect the data, the researcher uses documentation method that is based on the Comics Doraemon gadget from the future volume 2 by Dhini Afiatanti and 4 by Yenny Hendrawati

C. Techniques for collecting the data

According to Ary (2010), Qualitative researchers may use written documents or other artifacts to gain an understanding of the phenomenon under study. Additionally, he also explain that documents may be such kind of personal, such as autobiographies, diaries, and letters; official, such as files, reports, memoranda, or minutes; or documents of popular culture, such as books, films, and video.

The technique used to collect the data in this research is based on some steps, they are:

- 1. Reading comic doraemon gadget from the future volume 2 and 4
- 2. Understanding the context and checked the data based on the translation
- 3. The researcher identifies all the collected data and codes them.
- 4. The researcher classifies all the data
- 5. The researcher analyzes the data to know the type
- 6. The researcher analyzes the data to know idiom translation strategy

D. Techniques for analyzing the data

Qualitative data analysis of the Miles and Hubermen (1994) models consists of three stages:

1. Data Reduction Phase

Data reduction becomes the first steps to do in analyzing the data in this research. According to Miles (1994), data reduction refers to the process of selecting, focusing, simplifying, abstracting, and transforming the data in written up field note or transcript.

2. Data presentation stage or data display

The second steps data display. According to Miles (1994), generally a display is an organized, compressed assembly of information that permits conclusion drawing and action. In this step, the researcher shows or displays the data, not only as generally but specifically and clearly.

3. The stage of drawing conclusions the data

After finishing doing data reduction and data display the last steps to analyze the data in this research is drawing conclusion. In this step the researcher concludes the result of the research.

Analysis of qualitative research according to Miles and Hubermen can be concluded to be able to answer qualitative research problems. This is based on the stages of research arranged systematically and coherently, naturally, logical, and actual.

CHAPTER IV

DATA ANALYSIS

A. Data Collection

The data were collected from comic Doraemon gadget cat from the future volume 2 and 4 with the title how are you doing and I'm the wolfman.

There are five types of idioms, they are colloquialisms, proverbs, slangs, allusions and phrasal verbs base on baker. Also there are four idioms translation strategies, they are using an idiom of similar meaning and form, using an idiom of similar meaning but dissimilar form, translation by paraphrase, and translation by omission.

There are 100 idioms found by researcher in the Comic Doraemon gadget cat from the future volume 2 by DhiniAfiatanti and 4 by YennyHendrawati with the title how are you doing and I'm the wolfman. List of the total idiom can be seen in the table below.

Table 4.1
Idioms collected from the comic

Idioms in volume 2 by DhiniAfiatanti			
No	Source Language	Target Language	
1	Day after day	Setiap hari	
2	I am just Slow by nature	Aku memang lamban dari sananya	
3	It will speed up your feelings and actions	Bisa membuat pikiran dan tubuhmu menjadi cepat	
4	Sounds good later	Sepertinya menarik,nanti	

		saja ya
5	Don't slack off	Jangan kabur
6	Take it easy	Santai saja ah.
7	And rush in at the same time	Dan masuk disaat yang
		bersamaan
8	Hurry up	Cepat
9	Say hello while you take off your shoes	Ucapkan salam sambil
		buka sepatu
10	Pass gas before you eat baked sweet potatoes	Buang angin dulu
		sebelum makan ubi
11	What a guy!	Dasar nobita!
12	Hand it right to me	Berikan padaku
13	Catch up!	Kejar aku
14	You slowpoke!	Dasar lamban
15	The medicine has finally worn off.	Akhirnya, khasiat
		obatnya habis
16	Suit yourself	Terserah kamu
17	Don't forget to turn off the switch	Jangan lupa dimatikan ya.
18	I cant get out	Aku tidak bissa keluar
19	Put it away	Di simpan ya
20	I am going to beat you up	Akan ku hajar kamu
21	And you just came home with your tail	Dan kamu diam saja.
	between your legs?	Lalu pulang seperti
		pengecut
22	Be, a man! Throw him down!	Jadilah laki-laki! Lawan
		gian!
23	I can get even with gian	Aku bisa balas dendam
24	Anyone you touch you will be flung away	Siapapun yang kamu
	automatically	sentuh, mereka akan
		langsung terlempar
25	I am just going to brush the dirt off your	Aku Cuma mau

	clothes	membersihkan tanah dari
		bajumu
26	Keep out of it	Menyingkirlah
27	We have to keep away from him	Sebaiknya kita menjauh
		dari ayah
28	He made it!	Berhasil
29	If you are going to hit me, go ahead and do it.	Kalau mau memukulku
		pukul saja.
30	He is an easy mark	Dia benar-benar mudah
		dibohongi
31	Let's sneak out at night	Ayo, kita kabur malam
		ini
32	Don't make light of me	Jangan anggap enteng
		aku
33	Time flies	Cepat sekali waktu
		berlalu
34	Sunetaro's mom is Blowing her top	Ibunya sunetaro sudah
		kesal sekali
35	Make up your mind	Tenanglah.
36	You are such a copycat	Kamu ini peniru, ya
37	I just want to catch a glance at her	Aku Cuma melihat dari
		jauh
38	If you pick on me,	Kalau kalian menjahiliku
39	Huko wont put up with it	Huko tidak akan tinggal
		diam
40	Get rid of her!	Buang saja dia!
41	Its blackout!	Lisrik padam
42	How on earth did you do it?	Bagaimana gerangan
		kamu melakukannya?
43	Some strange fish have showed up.	Yang datang ikan-ikan
		aneh

44	How come you can't get along?	Kenapa kalian tidak bisa					
		akur sih?					
45	Take some quick	Ayo minum cepat					
46	Go for it!	Ayo semangat!					
47	You go into the mirror	Kamu saja yang kembali					
		ke dalam cermin					
48	I can't get into the house	Aku tidak bisa masuk ke					
		rumah					
49	I can't get the lid off	Aku tidak bisa membuka					
		tutupnya					
50	Stick to it	Berusahalah					
51	Sit up	Berdiri					
52	Lie down	Berbaring					
53	Get out of the way!	Awas					
Idioms in volume 4 by YennyHendrawati							
No	Source languge	Target language					
54	Oh, a visitor. Come in.	Ada tamu.silahkan masuk					
55	I can't stand it	Tidak akan kubiarkan					
56	Come down	Cepat turun					
57	Why on earth did you write such a thing!	Kenapa kamu menulis					
		cerita seperti ini!					
58	You can wash it off with water.	Bisa hilang kalau dibilas					
		dengan air					
59	I have to clear up round things	Aku harus membereskan					
		benda-benda yang bulat					
60	They finally threw me out	Akhirnya aku disuruh					
		keluar					
61	I am all set	Persiapan selesai					
62	Stop eating. What a pig!	Hentikan. Dasar rakus!					
63	What on earth is this?	Apa ini?					
64	Ok, bring it on!	Ya, aku datang!					

65	He just sauntered away	Dia malah pergi dengan
		santainya.
66	Lift off!	Meluncur
67	I just hope he can keep running until its fuel	Kuharap dia bisa terus
	runs out.	lari sampai bahan bakar
		misil itu habis.
68	A person who does nothing but pose is sure	Orang yang Cuma
	to trip up someday	kelihatan baik, suatu saat
		akan ketahuan sifat
		aslinya
69	Turn on the light.	Nya lakan lampunya
70	I forgot to switch off the machine	Aku lupa mematikan
		mesinnya
71	It dried up and shrank	Hantunya mengering dan
		kemps
72	Who on earth would grab a star?!	Kenapa kamu mengambil
		bintang sih?
73	I couldn't help myself!	Aku tidak bisa menahan
		diriku!
74	This is a blast!	Seru sekali!
75	You can get up	Sekarang bangun
76	let's catch him and let him have it	ayo kita tangkap dan
		hajar dia.
77	I'll never give up	Aku tidak akan menyerah
78	You came out of the mirror, didn't you?	Kamu keluar dari
		dalamcermin,kan?
79	Wow they just keep coming out!	Wah,makin banyak
80	What a jerk!	Dasar nakal
81	Get back in	Kembali
82	Run away!	Lari
83	They are useless	Mereka kalah

84	Now I can get away safely	Aku bisa melarikan diri
		dengan mudah
85	What's going on?	Ada apa ini?
86	I will take out the submarine	Akan kukeluarkan kapal
		selam
87	We'll take care of it	Kami akan menolongmu
88	And I pour water into it, but it won't spill out	Dan dituang air
		kedalamnya tidak akan
		tumpah
89	Hey, let's play tag	Ayo main kejar-kejaran
90	Let me take a look	Aku cek dulu ya
91	Sit down there	Duduk disana
92	It was hung out on a clothes pole at your	Ini ada di jemuran
	house	rumahmu
93	You played a prank on me. Wait!	Ini ulahmu, ya.tunggu!
94	Let's see which of us can hold out longer	Kita lihat saja siapa yang
		akan bertahan
95	Take a pee	Mau ke toilet
96	I messed up again and grabbed the tree	Aku salah lagi, malah
		menangkap pohon
97	We got in trouble	Dimarahin, deh
98	You will pay for this!	Awas ya nobita!
99	What a piece of work!	Aku heran denganya.
100	Pull yourself together	Tenangkan dirimu

B. Data analysis

After the data have collected, the researcher classify types of idiomatic expression from the Comic Doraemon gadget cat from the future volume 2 and 4 with the title how are you doing and I'm the wolfman into the table.

Table 4.2 Classification of the idioms by Type in comic volume 2 by DhiniAfiatanti and volume 4 by YennyHendrawati

	Idioms in volume 2 by DhiniAfiatanti							
No	Source Language	Target Language	Colloquialism	Proverbs	Slang	Allusion	Phrasal verb	
1	Day after day	Setiap hari	V					
2	I am just Slow by nature	Aku memang lamban dari sananya				V		
3	It will speed up your feelings and actions	Bisa membuat pikiran dan tubuhmu menjadi cepat	V					
4	Sounds good later	Sepertinya menarik,nanti saja ya	V					
5	Don't slack off	Jangan kabur			1			
6	Take it easy	Santai saja ah.	V					
7	And rush in at the same time	Dan masuk disaat yang bersamaan	1					
8	Hurry up	Cepat					$\sqrt{}$	
9	Say hello while you take off your shoes	Ucapkan salam sambil buka sepatu					V	
10	Pass gas	Buang angin	√					

	before you	dulu sebelum				
	eat baked	makan ubi				
	sweet					
	potatoes					
11	What a guy!	Dasar nobita!		√		
12	Hand it right	Berikan padaku	V			
	to me					
13	Catch up!	Kejar aku				V
14	You	Dasar lamban		V		
	slowpoke!					
15	The	Akhirnya,				V
	medicine has	khasiat obatnya				
	finally worn	habis				
	off.					
16	Suit yourself	Terserah kamu	√			
17	Don't forget	Jangan lupa				V
	to turn off	dimatikan ya.				
	the switch					
18	I cant get out	Aku tidak bissa	V			
		keluar				
19	Put it away	Di simpan ya				V
20	I am going to	Akan ku hajar				$\sqrt{}$
	beat you up	kamu				
21	And you just	Dan kamu diam			V	
	came home	saja. Lalu				
	with your tail	pulang seperti				
	between your	pengecut				
	legs?					
22	Be, a man!	Jadilah laki-	V			
	Throw him	laki! Lawan				

down! gian! 23 I can get Aku bisa balas veven with dendam gian 24 Anyone you Siapapun yang touch you kamu sentuh, will be flung mereka akan away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt off your bajumu	
even with gian 24 Anyone you Siapapun yang touch you kamu sentuh, will be flung mereka akan away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt off your bajumu	
gian 24 Anyone you Siapapun yang touch you kamu sentuh, will be flung mereka akan away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
24 Anyone you touch you kamu sentuh, will be flung mereka akan away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
touch you kamu sentuh, will be flung mereka akan away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
will be flung away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
away langsung automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
automatically terlempar 25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
25 I am just Aku Cuma mau going to membersihkan brush the dirt tanah dari off your bajumu	
going to membersihkan brush the dirt tanah dari off your bajumu	
brush the dirt tanah dari off your bajumu	
off your bajumu	
clothes	
26 Keep out of Menyingkirlah √	
it	
27 We have to Sebaiknya kita √	
keep away menjauh dari	
from him ayah	
28 He made it! Berhasil √	
29 If you are Kalau mau √	
going to hit memukulku	
me, go ahead pukul saja.	
and do it.	
30 He is an easy Dia benar- √	
mark benar mudah	
dibohongi	
31 Let's sneak Ayo, kita kabur √	
out at night malam ini	
32 Don't make Jangan anggap √	
light of me enteng aku	

33	Time flies	Cepat sekali			V	
		waktu berlalu				
34	Sunetaro's	Ibunya sunetaro	V			
31	mom is	sudah kesal	,			
	Blowing her	sekali				
		Sekan				
35	Molsown	Tananalah				1
33	Make up	Tenanglah.				V
26	your mind	T7				
36	You are such	Kamu ini	$\sqrt{}$			
	a copycat	peniru, ya				
37	I just want to	Aku Cuma				
	catch a	melihat dari				
	glance at her	jauh				
38	If you pick	Kalau kalian				$\sqrt{}$
	on me,	menjahiliku				
39	Huko wont	Huko tidak				$\sqrt{}$
	put up with it	akan tinggal				
		diam				
40	Get rid of	Buang saja dia!				V
	her!					
41	Its blackout!	Lisrik padam				V
42	How on earth	Bagaimana			V	
	did you do	gerangan kamu				
	it?	melakukannya?				
43	Some strange	Yang datang	V			
	fish have	ikan-ikan aneh				
	showed up.					
44	How come	Kenapa kalian				V
	you can't get	tidak bisa akur				
	along?	sih?				
45	Take some	Ayo minum	√			

	quick	cepat				
46	Go for it!	Ayo semangat!			V	
47	You go into	Kamu saja				$\sqrt{}$
	the mirror	yang kembali				
		ke dalam				
		cermin				
48	I can't get	Aku tidak bisa				√
	into the	masuk ke				
	house	rumah				
49	I can't get	Aku tidak bisa				V
	the lid off	membuka				
		tutupnya				
50	Stick to it	Berusahalah	V			
51	Sit up	Berdiri			V	
52	Lie down	Berbaring			V	
53	Get out of	Awas				$\sqrt{}$
	the way!					

Idioms in comic volume 4 by YennyHendrawati

No	Source Language	Target Language	Colloquialism	Proverbs	Slang	Allusion	Phrasal verb
54	Oh, a visitor. Come in.	Ada tamu.silahkan masuk					V
55	I can't stand it	Tidak akan kubiarkan	V				
56	Come down	Cepat turun		√			
57	Why on	Kenapa kamu					V

	.1 1: 1	11 1				
	earth did	menulis cerita				
	you write	seperti ini!				
	such a					
	thing!					
58	You can	Bisa hilang kalau	V			
	wash it off	dibilas dengan air				
	with					
	water.					
59	I have to	Aku harus	V			
	clear up	membereskan				
	round	benda-benda yang				
	things	bulat				
60	They	Akhirnya aku			V	
	finally	disuruh keluar				
	threw me					
	out					
61	I am all set	Persiapan selesai	V			
62	Stop	Hentikan. Dasar		V		
	eating.	rakus!				
	What a					
	pig!					
63	What on	Apa ini?	V			
	earth is					
	this?					
64	Ok, bring	Ya, aku datang!	√			
	it on!					
65	He just	Dia malah pergi	V			
	sauntered	dengan santainya.				
	away					
66	Lift off!	Meluncur				V
67	I just hope	Kuharap dia bisa	√			
		-				

	he can	terus lari sampai				
	keep	bahan bakar misil				
	running	itu habis.				
	until its					
	fuel runs					
	out.					
68	A person	Orang yang Cuma	V			
	who does	kelihatan baik,				
	nothing	suatu saat akan				
	but pose is	ketahuan sifat				
	sure to trip	aslinya				
	up					
	someday					
69	Turn on	Nya lakan	V			
	the light.	lampunya				
70	I forgot to	Aku lupa	V			
	switch off	mematikan				
	the	mesinnya				
	machine					
71	It dried up	Hantunya				
	and shrank	mengering dan				
		kemps				
72	Who on	Kenapa kamu	V			
	earth	mengambil				
	would	bintang sih?				
	grab a					
	star?!					
73	I couldn't	Aku tidak bisa	√			
	help	menahan diriku!				
	myself!					
74	This is a	Seru sekali!	√			
	blast!					
	ı		1		<u> </u>	l

75	You can	Sekarang bangun			V
	get up				
76	let's catch	ayo kita tangkap	V		
	him and	dan hajar dia.			
	let him				
	have it				
77	I'll never	Aku tidak akan	V		
	give up	menyerah			
78	You came	Kamu keluar dari		V	
	out of the	dalamcermin,kan?			
	mirror,				
	didn't				
	you?				
79	Wow they	Wah,makin			V
	just keep	banyak			
	coming				
	out!				
80	What a	Dasar nakal			V
	jerk!				
81	Get back	Kembali	V		
	in				
82	Run away!	Lari	$\sqrt{}$		
83	They are	Mereka kalah			V
	useless				
84	Now I can	Aku bisa			
	get away	melarikan diri			
	safely	dengan mudah			
85	What's	Ada apa ini?	√ ·		
	going on?				
86	I will take	Akan kukeluarkan			1
	out the	kapal selam			

	submarine				
07		17 ' 1			
87	We'll take	Kami akan	$\sqrt{}$		
	care of it	menolongmu			
88	And I pour	Dan dituang air			
	water into	kedalamnya tidak			
	it, but it	akan tumpah			
	won't spill				
	out				
89	Hey, let's	Ayo main kejar-	V		
	play tag	kejaran			
90	Let me	Aku cek dulu ya	V		
	take a look				
91	Sit down	Duduk disana			V
	there				
92	It was	Ini ada di jemuran	V		
	hung out	rumahmu			
	on a				
	clothes				
	pole at				
	your house				
93	You	Ini ulahmu,	V		
	played a	ya.tunggu!			
	prank on				
	me. Wait!				
94	Let's see	Kita lihat saja	1		
	which of	siapa yang akan			
	us can	bertahan			
	hold out				
	longer				
95	Take a pee	Mau ke toilet			V
96	I messed	Aku salah lagi,			V

	up again	malah menangkap			
	and	pohon			
	grabbed				
	the tree				
97	We got in	Dimarahin, deh	V		
	trouble				
98	You will	Awas ya nobita!	V		
	pay for				
	this!				
99	What a	Aku heran	V		
	piece of	denganya.			
	work!				
100	Pull	Tenangkan dirimu			
	yourself				
	together				

From the table above the research can make the conclusion of types idioms below:

Table 4.3 The Number of Idioms by Type in comic volume 2 by

DhiniAfiatanti and volume 4 by YennyHendrawati

No.	Types of idioms	Number of types of idioms		
1	Colloquialism	49		
2	Proverbs	1		
3	Slang	7		
4	Allusion	8		
5	Phrasal verb	35		
	Total	100		

From the table above the researcher found that 49 colloquialisms, 1 proverbs, 7 slangs, 8 allusions and 35 phrasal verb with the total 100 idioms. The dominant type of idioms in this researcher is colloquialisms.

Table 4.4 Strategies of translating the idioms in volume 2 by DhiniAfiatanti and volume 4 by YennyHendrawati

No	Source Language	Target Language	idiom of similar meaning and form	using an idiom of similar meaning but dissimilar form	translation by paraphrase	translation by omission
1	Day after day	Setiap hari				
2	I am just Slow by nature	Aku memang lamban dari sananya			V	
3	It will speed up your feelings and actions	Bisa membuat pikiran dan tubuhmu menjadi cepat	V			
4	Sounds good later	Sepertinya menarik,nanti saja ya	1			
5	Don't slack off	Jangan kabur	√			
6	Take it easy	Santai saja ah.		V		
7	And rush in at the same time	Dan masuk disaat yang bersamaan	V			

8	Hurry up	Cepat	V		
9	Say hello while	Ucapkan		1	
	you take off	salam sambil			
	your shoes	buka sepatu			
10	Pass gas before	Buang angin			√
	you eat baked	dulu sebelum			
	sweet potatoes	makan ubi			
11	What a guy!	Dasar nobita!			√
12	Hand it right to	Berikan		√	
	me	padaku			
13	Catch up!	Kejar aku			√
14	You slowpoke!	Dasar lamban			$\sqrt{}$
15	The medicine	Akhirnya,		√	
	has finally worn	khasiat			
	off.	obatnya habis			
16	Suit yourself	Terserah			√
		kamu			
17	Don't forget to	Jangan lupa		√	
	turn off the	dimatikan ya.			
	switch				
18	I cant get out	Aku tidak	V		
		bissa keluar			
19	Put it away	Di simpan ya			$\sqrt{}$
20	I am going to	Akan ku	V		
	beat you up	hajar kamu			
21	And you just	Dan kamu			V
	came home with	diam saja.			
	your tail	Lalu pulang			
	between your	seperti			
	legs?	pengecut			
22	Be, a man!	Jadilah laki-			V
	Throw him	laki! Lawan			
	ı	ı	L	L	1

	down!	gian!				
23	I can get even	Aku bisa			V	
	with gian	balas dendam				
24	Anyone you	Siapapun	$\sqrt{}$			
	touch you will	yang kamu				
	be flung away	sentuh,				
	automatically	mereka akan				
		langsung				
		terlempar				
25	I am just going	Aku Cuma	$\sqrt{}$			
	to brush the dirt	mau				
	off your clothes	membersihka				
		n tanah dari				
		bajumu				
26	Keep out of it	Menyingkirla				
		h				
27	We have to keep	Sebaiknya	$\sqrt{}$			
	away from him	kita menjauh				
		dari ayah				
28	He made it!	Berhasil			1	
29	If you are going	Kalau mau			1	
	to hit me, go	memukulku				
	ahead and do it.	pukul saja.				
30	He is an easy	Dia benar-			1	
	mark	benar mudah				
		dibohongi				
31	Let's sneak out	Ayo, kita		1		
	at night	kabur malam				
		ini				
32	Don't make	Jangan	$\sqrt{}$			
	light of me	anggap				
		enteng aku				

33	Time flies	Cepat sekali			V	
		waktu berlalu				
34	Sunetaro's mom	Ibunya			V	
	is Blowing her	sunetaro				
	top	sudah kesal				
		sekali				
35	Make up your	Tenanglah.			V	
	mind					
36	You are such a	Kamu ini			V	
	copycat	peniru, ya				
37	I just want to	Aku Cuma		√		
	catch a glance at	melihat dari				
	her	jauh				
38	If you pick on	Kalau kalian			V	
	me,	menjahiliku				
39	Huko wont put	Huko tidak			V	
	up with it	akan tinggal				
		diam				
40	Get rid of her!	Buang saja			V	
		dia!				
41	Its blackout!	Lisrik padam			V	
42	How on earth	Bagaimana				√
	did you do it?	gerangan				
		kamu				
		melakukanny				
		a?				
43	Some strange	Yang datang	V			
	fish have	ikan-ikan				
	showed up.	aneh				
44	How come you	Kenapa			V	
	can't get along?	kalian tidak				
		bisa akur sih?				

45	Take some	Ayo minum	√			
	quick	cepat				
46	Go for it!	Ayo				V
		semangat!				
47	You go into the	Kamu saja	√			
	mirror	yang kembali				
		ke dalam				
		cermin				
48	I can't get into	Aku tidak	√			
	the house	bisa masuk				
		ke rumah				
49	I can't get the	Aku tidak	$\sqrt{}$			
	lid off	bisa				
		membuka				
		tutupnya				
50	Stick to it	Berusahalah			V	
51	Sit up	Berdiri			1	
52	Lie down	Berbaring				V
53	Get out of the	Awas			$\sqrt{}$	
	way!					
		Idioms in vo	lume 4 by YennyI	Hendrawati	1	
				using an		
			idiom of similar	idiom of	translation	translation
No	Source	Target	meaning and	similar	by	by
140	Language	Language	form	meaning but	paraphrase	omission
			101111	dissimilar	parapinase	Omission
				form		
54	Oh, a visitor.	Ada	√			
	Come in.	tamu.silahkan				
		masuk				
55	I can't stand it	Tidak akan			1	
		kubiarkan				

56	Come down	Cepat turun	√			
57	Why on earth	Kenapa kamu			√	
	did you write	menulis				
	such a thing!	cerita seperti				
		ini!				
58	You can wash it	Bisa hilang	V			
	off with water.	kalau dibilas				
		dengan air				
59	I have to clear	Aku harus	V			
	up round things	membereskan				
		benda-benda				
		yang bulat				
60	They finally	Akhirnya aku	V			
	threw me out	disuruh				
		keluar				
61	I am all set	Persiapan				V
		selesai				
62	Stop eating.	Hentikan.			√	
	What a pig!	Dasar rakus!				
63	What on earth is	Apa ini?			√	
	this?					
64	Ok, bring it on!	Ya, aku	V			
		datang!				
65	He just	Dia malah		√		
	sauntered away	pergi dengan				
		santainya.				
66	Lift off!	Meluncur	√			
67	I just hope he	Kuharap dia		√		
	can keep	bisa terus lari				
	running until its	sampai bahan				
	fuel runs out.	bakar misil				
		itu habis.				

68	A person who	Orang yang			
	does nothing but	Cuma			
	pose is sure to	kelihatan			
	trip up someday	baik, suatu			
		saat akan			
		ketahuan sifat			
		aslinya			
69	Turn on the	Nya lakan			
	light.	lampunya			
70	I forgot to	Aku lupa			
	switch off the	mematikan			
	machine	mesinnya			
71	It dried up and	Hantunya	√		
	shrank	mengering			
		dan kemps			
72	Who on earth	Kenapa kamu		V	
	would grab a	mengambil			
	star?!	bintang sih?			
73	I couldn't help	Aku tidak			
	myself!	bisa menahan			
		diriku!			
74	This is a blast!	Seru sekali!			
75	You can get up	Sekarang	√		
		bangun			
76	let's catch him	ayo kita	√		
	and let him have	tangkap dan			
	it	hajar dia.			
77	I'll never give	Aku tidak		V	
	up	akan			
		menyerah			
78	You came out of	Kamu keluar			
	the mirror,	dari			

	didn't you?	dalamcermin,				
		kan?				
79	Wow they just	Wah,makin			V	
	keep coming	banyak				
	out!					
80	What a jerk!	Dasar nakal	V			
81	Get back in	Kembali		√		
82	Run away!	Lari		√		
83	They are useless	Mereka kalah		√		
84	Now I can get	Aku bisa	$\sqrt{}$			
	away safely	melarikan				
		diri dengan				
		mudah				
85	What's going	Ada apa ini?	V			
	on?					
86	I will take out	Akan			V	
	the submarine	kukeluarkan				
		kapal selam				
87	We'll take care	Kami akan			V	
	of it	menolongmu				
88	And I pour	Dan dituang	V			
	water into it, but	air				
	it won't spill out	kedalamnya				
		tidak akan				
		tumpah				
89	Hey, let's play	Ayo main	V			
	tag	kejar-kejaran				
90	Let me take a	Aku cek dulu	1			
	look	ya				
91	Sit down there	Duduk disana	1			
92	It was hung out	Ini ada di	1			
	on a clothes pole	jemuran				

	at your house	rumahmu				
0.2	-		1			
93	You played a	Ini ulahmu,	$\sqrt{}$			
	prank on me.	ya.tunggu!				
	Wait!					
94	Let's see which	Kita lihat saja		1		
	of us can hold	siapa yang				
	out longer	akan bertahan				
95	Take a pee	Mau ke toilet			√	
96	I messed up	Aku salah		$\sqrt{}$		
	again and	lagi, malah				
	grabbed the tree	menangkap				
		pohon				
0.7	***	-				
97	We got in	Dimarahin,				
	trouble	deh				
98	You will pay for	Awas ya			V	
	this!	nobita!				
99	What a piece of	Aku heran			V	
	work!	denganya.				
100	Pull yourself	Tenangkan			V	
	together	dirimu				

Table 4.5The Number of idioms translated using each strategyin comic volume 2 by DhiniAfiatanti and volume 4 by YennyHendrawati

No.	Strategies of translating the idioms	Number of strategies of	
		translating the idiom	
1	The idiom translation strategies are using an	38	
	idiom of similar meaning and form		
2	using an idiom of similar meaning but	19	
	dissimilar form		
3	translation by paraphrase	39	

4	translation by omission	4
Total		100

From the table above researcher found that 38 the idiom translation strategies are using an idiom of similar meaning and form, 19 using an idiom of similar meaning but dissimilar form, 39translation by paraphrase, and 4 translation by omission out of the 100 idioms translated.

CHAPTER V

CONCLUSION AND SUGGESTIONS

A. Conclusions

From this research, the researcher found the conclusions below:

- There are five types of idioms, they are colloquialisms, proverbs, slangs, allusions and phrasal verbs. In this research, the researcher found that 49 colloquialisms, 1 proverbs, 7 slangs, 8 allusions and 35 phrasal verb. Then, The Dominant type of idioms in this researcher is colloquialisms with 39 out of 100 the total idioms.
- 2. There are four idioms translation strategies, they are using an idiom of similar meaning and form, using an idiom of similar meaning but dissimilar form, translation by paraphrase, and translation by omission. The number of idioms translated using each startegy are that 38 the idiom translation strategies are using an idiom of similar meaning and form, 19 using an idiom of similar meaning but dissimilar form, 39 translation by paraphrase, and 4 translation by omission out of the 100 idioms translated.

B. Suggestions

In the end of this research, Some suggestions as follows:

 For English education departement, the researcher expect that it can be encourage that to mastering the idioms and the translations startegy especially translated using by each idioms translations strategies.

- for the next researcher, the researcher recommend that the next researcher can make the research with other resources to do more research about type of idiom ad idiom translation strategy.
- for the reader, the researcher suggest that he readers can take the contain of this research, so it can increase not only the vocabulary of idioms but also the knowledge about idiom translation strategies.

REFERENCES

- Ary, D. et al. 2010. *Introduction to Research in Education*. Eighth Edition. USA. Wadsworth, Cengage Learning.
- Andy, K. 2013. Kamus idiom Inggris-Indonesia. penerbit Andi Yogyakarta.
- Baker, M. (2006). In other words: A coursebook on translation. Routledge, London and New York.
- Bassnet, Susan. 2005. *Translation Studies*. London and New York: Routledge.
- Berman, M. (2000) Teaching Idioms. ELT News Letter.
- Choliludin. 2007. *The Technique of Making* Idiomatic Translation. Jakarta: visiproClub.
- Cylasdesidarius R (2010) classification of translation strategies of pure idioms in the translation of pramoedya's rumah kaca into house of glass by max lane.an undergraduate thesisSanata Dharma University, department of english letters, faculty of letters.
- Dewi arum sari, achmad basari (2015) translation strategies of idiom in fast five movie script by christ morgan. Journal of Dian Nuswantoro University
- Hevi indriani (2017), the translation strategy and accuracy of english idiom into indonesian in the great gatsby novel, A ThesisSyarif Hidayatullah State Islamic University of Jakarta, English Letters DepartmentFaculty of Adab and Humanities.
- Krisna, ariyanto budi (2013) strategies used in translating idiomatic expression in the subtitle translation of `the transporter 2` movie. Journal of Dian Nuswantoro University
- Larson, M. (1997). *Meaning-Based Translation*, University Press of America.
- Machali, R. (2005). *Redefining textual equivalence in translation*. Jakarta:University of Indonesia.
- Mccloud.1994.*Understanding Comics: The Invisible Art*, New York: HarperPerennial
- Miles, M.B. and Huberman, A.M. (1994) *Qualitative Data Analysis*. Sage Publications, London.
- Munday, J. (2016) *Introducing Translation Studies Theories and Applications*, London &NewYork:Roudtledge

- Newmark, P. (2009). A Textbook of Translation. Hertfordshire: Prentice Hall.
- Nida, E.A & Taber, C.R. (2004). *The Theory and Practice of Translation*. Leiden: E.J Brill.
- Poole, C. (1999). Introduction to linguistics. New York: Oxford University Press.
- Pupututami. (2010), *Idiom & preposition on everyday*living:BIPKelompokGramedia
- Peacock, G. (2009) *Unlocking the Idioms*: An LDS Perspective on Understanding Scriptural Idioms, Springvill
- Seidl, J. &McMordie, W. (1980). *English idioms and how to use them*. Jakarta: PT. Intermasa.



MAJELIS PENDIDIKAN TINGGI UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN JI. Kapten Mukhtar Basri No. 3 Medan 20238 Telp. (061) 6619056 Ext.22,23,30

Website: http://www.fkip.umsu.ac.id E-mail: fkip@umsu.ac.id

Form: K-1

Kepada: Yth.

Bapak Ketua & Sekretaris

Program Studi: Pendidikan Bahasa Inggris Universitas Muhammadiyah Sumatera Utara

Perihal: PERMOHONAN PERSETUJUAN JUDUL SKRIPSI

Dengan hormat yang bertanda tangan di bawah ini:

Nama Mahasiswa

: Rezky Ariani : 1502050122

NPM

Prog. Studi

: Pendidikan Bahasa Inggris

Kredit Kumulatif

: 156 SKS

IPK = 3,44

Persetujuan Ket./Sekret. Program Studj	Judul yang Diajukan	Disahkan Oleh Dekan Pakultas
04 2009	An analysis of the translation of idiomatic expressions in "Doraemon Gadget Cat From The Future volume 2 and 4" by Dhini Afiatanti	999
	An analysis of onomatopoeia translation on comic "Spongebob" Squerepant Gery Oh Gery"	endidiy
-	A translation analysis of english phrasal verb in "Happy People Read an Drink Coffe International" best seller by Agnes Martin- Lugand	- 5

Demikianlah permohonan ini saya sampaikan untuk dapat pemeriksaan dan persetujuan serta pengesahan, atas kesediaan Ibu saya ucapkan terima kasih.

> Medan, 14 Maret Hormat Pemohon,

Rezky Ariani

Keterangan:

Dibuat rangkap 3

Untuk Dekan/Fakultas

Untuk Ketua/Sekretaris Program Studi Untuk Mahasiswa yang bersangkutan

Coret mana yang tidak perlu

Paraf tanda ACC (disetujui) dari Ketua/Sekretaris Program Studi pada kolom lajur yang disebelah kiri dan silang pada kolom lajur yang ditolak disebelah kiri juga



Jalan Kapten Muktar Basri No. 3 Medan 20238 Telp 061-6619056 Ext.22,23,30 Website: http://www.fkip.umsu.ac.id E-mail: fkip@umsu.ac.idForm

K-2

Kepada Program Studi FKIP UMSU

: Yth. Bapak Ketua/ Sekretaris : Pendidikan Bahasa Inggris

Tempat

Assalamu'alaikum wr. wb.

Dengan hormat, yang bertanda tangan dibawah ini:

Nama Mahasiswa : Rezky Ariani NPM

: 1502050122

Prog. Studi

: Pendidikan Bahasa Inggris

Mengajukan permohonan persetujuan proyek proposal/risalah/makalah/skripsi sebagai tercantum di bawah ini dengan judul sebagai berikut:

An analysis of the translation of idiomatic expressions in "Doraemon Gadget Cat From Future Volume 2 and 4" by Dhini Aftanti

Sckaligus saya mengusulkan/ menunjuk Bapak/ Ibu:

Prof. Dr. Syahron Lubis, M.A

Sebagai Dosen Pembimbing Proposal/Risalah/Makalah/Skripsi saya.

Demikianlah permohonan ini saya sampaikan untuk dapat pengurusan selanjutnya. Akhirnya atas perhatian dan kesediaan Ibu saya ucapkan terima kasih.

Medan, 14 Maret 2019

Keterangan

Dibuat rangkap 3: Asli untuk Dekan / Fakultas

Duplikat Untuk Ketua / Sekretaris Program Studi Triplikat Untuk Mahasiswa yang Bersangkutan



FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA

Jln. Mukthar Basri BA No. 3 Telp. 6622400 Medan 20217 Form: K3

Nomor Lamp : 941

/II.3/UMSU-02/F/2019

Hal

: Pengesahan Proyek Proposal Dan Dosen Pembimbing

Assalamu'alaikum Warahmatullahi Wabarakaatuh

Dekan Fakultas Keguruan dan Ilmu Pendidikan Universitas Muhammadiyah Sumatera Utara menetapkan proyek proposal/risalah/makalah/skripsi dan dosen pembimbing bagi mahasiswa yang tersebut di bawah ini :.

Nama : Rezky Ariani

NPM : 1502050122

Program Studi : Pendidikan Bahasa Inggris

Judul Penelitian : An Analysis of the translation of idiomatic expressions in "Doraemon

Gadget Cat From Future Volume 2" and 4" by Dhini Aftanti.

Pembimbing : Prof. Dr. H. Syahron Lubis, MA

Dengan demikian mahasiswa tersebut di atas diizinkan menulis proposal/risalah/makalah/skripsi dengan ketentuan sebagai berikut :

1. Penulis berpedoman kepada ketentuan yang telah ditetapkan oleh Dekan

Proyek proposal/risalah/makalah/skripsi dinyatakan BATAL apabila tidak selesai pada waktu yang telah ditentukan

3. Masa kadaluarsa tanggal: 25 April 2020

Wa'alaikumssalam Warahmatullahi Wabarakatuh.

AND SCHOOL STATES

Dr. H. Elimatte Nst, S.Pd, M.Pd. A NIDN: 0115057302

Dibuat rangkap 4 (empat):

- 1. Fakultas (Dekan)
- 2. Ketua Program Studi
- 3. Pembimbing
- 4. Mahasiswa yang bersangkutan : WAJIB MENGIKUTI SEMINAR



Jalan Kapten Mukhtar Basri No. 3Telp. (061) 6619056 Medan 20238 Webside: http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id

Kepada: Yth. Bapak Ketua

Program Studi Pendidikan Bahasa Inggris

FKIP Universitas Muhammadiyah Sumatera Utara

Perihal: Permohonan Perubahan Judul Skripsi

Bismillahirahmanirrahim Assalamu'alaikum Wr. Wb

Dengan hormat, yang bertanda tangan dibawah ini:

Nama Mahasiswa :

Rezky Ariani 1502050122

N P M Program Studi

Pendidikan Bahasa Inggris

Mengajukan permohonan persetujuan perubahan judul Skripsi sebagaimana tercantum

dibawah ini :

An Analysis of Translation of Idiomatic Expression in "Doraemon Gedget Cat From The

Future" Volume 2 and 4 by Dhini Afiatanti

Menjadi

An Analysis of Translation of Idiomatic Expression in "Doraemon Gedget Cat From The Future" Volume 2 by Dhini Afiatanti and Volume 4 by Yeny Hendrawati

Demikianlah permohonan ini saya sampaikan untuk mendapat pengurusan selanjutnya. Akhirnya atas perhatian dan kesediaan Bapak saya ucapkan terima kasih.

Ketua Program Studi Sekretaris Bahasa Inggris

Pirman Ginting, SPd, M.Hum

Medan, 9 Oktober 2019 Hormat saya

Rezky Ariani

Diketahui Oleh:

Penguji II

Dr. Hj. Dewi Kesuma Nst, SS, M.Hum

Dosen Pembimbing

Prof. Dr. H. Syahron Lubis, M.A



Jalan Kapten Mukhtar Basri No. 3 Medan 20238 Telp. (061) 6622400 Ext. 22, 23, 30
Webside: http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id



SURAT KETERANGAN

Ketua Program Studi Pendidikan Bahasa Inggris, Fakultas Keguruan dan Ilmu Pendidikan Universitas Muhammadiyah Sumatera Utara menerangkan nama di bawah ini.

Nama Lengkap : Rezky Ariani N.P.M : 1502050122

Prog. Studi : Pendidikan Bahasa Inggris

Judul Proposal : An Analysis of The Translation of Idimatic Expressions in

"Doraemon Gadget Cat From The Future Volume 2 And 4" by

Dhini Afiatanti

Benar telah melakukan seminar proposal skripsi pada hari Rabu, tanggal 22 bulan

Mei, tahun 2019.

Demikianlah surat keterangan ini dibuat untuk memperoleh surat izin dari fakultas.

Atas kesediaan dan kerja sama yang baik, kami ucapkan terima kasih.

Medan, Juli 2019

Ketua Program Studi

Mandra Saragih, S.Pd, M.Hum



FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN
Jalan Kapten Mukhtar Basri No. 3 Medan 20238Telp. (061) 6622400 Ext. 22, 23, 30
Webside: http://www.fkip.umsu.ac.id E-mail:fkip@umsu.ac.id

يني إلله التحميز التحميز التحميد

LEMBAR PENGESAHAN HASIL SEMINAR PROPOSAL

Proposal yang sudah diseminarkan oleh mahasiswa di bawah ini :

Nama Lengkap : Rezky Ariani

N.P.M : 1502050122

Prog. Studi : Pendidikan Bahasa Inggris

Judul Proposal : An Analysis of The Translation of Idimatic Expressions in

"Doraemon Gadget Cat From The Future Volume 2 And 4" by

Dhini Afiatanti

Pada Rabu, tanggal 22 bulan Mei tahun 2019 sudah layak menjadi proposal skripsi.

Medan, Juli 2019

Disetujui oleh:

Dosen Pembahas

Drs. Ali Amran, M.Hum

Dosen Pembimbing

Prof. Dr. Syahron Lubis, M.A

Diketahui oleh Ketua Program studi

Mandra Saragih S.Pd., M.Hum



MAJELIS PENDIDIKAN TINGGI UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN Jalan Kapten Mukhtar Basri No. 3 20238 Telp. 061-6622400 Ext, 22, 23, 30 Website: http://www.fkip.umsu.ac.id E-mail: fkip@umsu.ac.id



LEMBAR PENGESAHAN PROPOSAL

Proposal yang diajukan oleh mahasiswa di bawah ini:

Nama Lengkap

: Rezky Ariani

NPM

: 1502050122

Program Studi

: Pendidikan Bahasa Inggris

Judul Proposal

: An Analysis of the Translation of Idiomatic Expressions in

"Doraemon Gadget Cat From the Future Volume 2 and 4" by

Dhini Afiatanti

Sudah layak diseminarkan.

Medan,

Mei 2019

Pembimbing

Prof. Dr. Syahron Lubis, M.A



Jl. Kapten Mukhtar Basri No. 3 Telp. (061) 6619056 Medan 20238

Website: http://www.fkip.umsu.ac.id E-mail: fkip@umsu.ac.id



BERITA ACARA BIMBINGAN PROPOSAL

Perguruan Tinggi Fakultas

: Universitas Muhammadiyah Sumatera Utara

Keguruan dan Ilmu Pendidikan Jurusan/Prog. Studi : Pendidikan Bahasa Inggris

Nama Lengkap

Rezky Ariani

N.P.M

1502050122

Program Studi

Judul Proposal

: 1502050122
: Pendidikan Bahasa Inggris
: An Analysis of the Translation of Idiomatic Expressions in "Doraemon Gadget Cat from the Future Volume 2 and 4" by Dhini Afiatanti

Tanggal	Deskripsi Hasil Bimbingan Proposal Tanda Tangan
17 maret 2019	Birbugin dep I
4 April 2019	Brabaga Cup is &
	VI ARES MINIMUM TO THE STATE OF
12 APHI 2019	Roman Chap In
72 April 2019	Review
- Chara	- N = 3000 = 40 P
The second	1 SA Company of T 1
11	Cold Himmond I
N	30 // // // // // // //
11	10 00 1
1	
	1 147 117 117
	I CRAU
	and the same of th

Medan, April 2019

Diketahui oleh: Ketua Prodi

Dosen Pembimbing

SPd., M.Hum.)

(Prof. Dr. Syahron Lubis., M.A.)



MAJELIS PENDIDIKAN TINGGI

UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA FAKULTAS KEGURUAN DAN ILMU PENDIDIKAN

Jalan Kapten Mukhtar Basri No. 3 Medan 20238 Telp. (061) 6622400 Website : http://fkip.umsu.ac.id Email : fkip@umsu.ac.id

Bila menjawab surat ini agar disebutkar nomor dan tangganya NOMOT

: 9243/II.3/UMSU-02/F/2019

Medan, 28 Dzulqaidah 1440 H

31 Juli 2019 M

Lamp H a l : ---

: Mohon Izin Riset

Kepada Yth, Bapak Kepala Perpustakaan Universitas Muhammadiyah Sum. Utara di-

Tempat

Assalamu'alaikum Warahmatulfahi Wabarakaatuh

Wa ba'du, semoga kita semua sehat wal'afiat dalam melaksanakan kegiatan-aktifitas sehari-hari, sehubungan dengan semester akhir bagi mahasiswa wajib melakukan penelitian/riset untuk pembuatan skripsi sebagai salah satu syarat penyelesaian Sarjana Pendidikan, maka kami mohon kepada Bapak/Ibu Memberikan izin kepada mahasiswa untuk melakukan penelitian/riset di Pustka Bapak pimpin. Adapun data mahasiswa kami tersebut sebagai berikut:

Nama

: Rezky Ariani

NPM

: 1502050122 : Pendidikan Bahasa Inggris

Program Studi Judul Penelitia

: An Analysis of The Translation of Idiomatic Expressions in "Doraemon

Gadget Cat From The Future Volume 2 And 4" by Dhini Afiatanti.

Demikian hal ini kami sampaikan, atas perhatian dan kesediaan serta kerjasama yang baik dari Bapak kami ucapkan terima kasih.

Wa'alaikumssalam Warahmatullahi Wabarakatuh.

Dekan

Dr. H. Elfrianto Nst, S.Pd, M.Pd. Q

** Pertinggal **



MAJELIS PENDIDIKAN TINGGI PENELITIAN & PENGEMBANGAN

UNIVERSITAS MUHAMMADIYAH SUMATERA UTARA UPT PERPUSTAKAAN

Jl. Kapt. Mukhtar Basri No. 3 Telp. 6624567 - Ext. 113 Medan 20238 Website: http://perpustakaan.umsu.ac.id

SURAT KETERANGAN
Nomor: .476 KET/II.9-AU/UMSU-P/M/2019

بنُدِ السَّالِحَالِ الْحَالِقَ الْحَالِيَ الْحَالِقَ الْحَالِيَ الْحَالِقَ الْحَالِقَ الْحَالِقَ الْحَالِقَ الْحَالِقَةُ الْحَالِقُ الْحَلَيْ الْحَلَيْقِ الْحَلَيْلُ الْحَلْمُ الْمُعِلْمُ الْحَلْمُ الْحَلْمُ الْحَلْمُ الْحَلْمُ الْحَلْمُ الْحَلْمُ الْمُعْلِمُ الْمُعْلِمُ الْحَلْمُ الْحَلْمُ الْمُعْلِمُ الْمُعِلْمُ الْحَلْمُ الْحَلْمُ الْمُلْمُ الْمُعِلْمُ الْمُعِلْمُ الْمُعِلْمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعْلِمُ الْمُلْمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعِلْمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعِلْمُ الْمُعِلْمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعِلْمُ الْمُعِلْمُ الْمُلِمِ الْمُعِلْمُ الْمُعِلْمُ الْمُعْلِمُ الْمُعْلِمُ الْمُعِلْمُ

Kepala Unit Pelaksana Teknis (UPT) Perpustakaan Universitas Muhammadiyah Sumatera Utara dengan ini menerangkan :

Nama

: Rezky Ariani

NPM

: 1502050122

Univ./Fakultas

: UMSU/ Keguruan dan Ilmu Pendidikan

Jurusan/P.Studi

: Pendidikan Bahasa Inggris/ S1

adalah benar telah melakukan kunjungan/penelitian pustaka guna menyelesaikan tugas akhir / skripsi dengan judul :

"an analysis of the translation of idiomatic expression in "doraemon gagadget cqat from future 2 and 4" by dhini afiatanti"

Demikian surat keterangan ini diperbuat untuk dapat dipergunakan sebagaimana mestinya.

Medan, 30 Muharram 1441 H 30 September 2019 M

Kepala UPT Perpustakaan,

Muhammad Arifin, S.Pd, M.Pd